WISCONSIN STATE 4-H DOG SHOW GUIDELINES AND RULES



Table of Contents

Page 3	3	Awards
Page 4	4	Exhibitor Qualifications, Obedience Guidelines
Page 5	5	Equipment
Page 6	5	Team Obedience Guidelines
Page 6	5	Brace Obedience
Page 7	7	Points for Judging
Page 8	3	Rally Obedience Guidelines
Page 9	9	Showmanship Guidelines
Page 1	12	Alumni Obedience and Showmanship Guidelines
Page 1	.3	Quiz Bowl Guidelines
Page 1	.5	Quiz Bowl Resources
Page 1	.6	Poster Rules and Guidelines
Page 1	.7	Photography Rules and Guidelines
Page 1	.8	Drawing and Painting Rules and Guidelines
Page 1	.9	Arts and Crafts Rules and Guidelines

<u>Awards</u>

NO TROPHIES OR ROSETTES WILL BE MAILED

Obedience: (Including Team, Brace, and Rally):

A trophy will be awarded for first place in each class. Rosettes will be awarded for first through tenth place, and participation ribbons for all other placings. Qualifying score ribbons will be awarded for all qualifying scores. Additional awards will be presented for:

Obedience- Individual: Highest Scoring Dog in Beginner Pre-Novice

Highest Scoring Dog/Brace in Pre-Novice
Highest Scoring Dog/Brace in Novice
Highest Scoring Dog in Graduate Novice
Highest Scoring Dog in Pre-Open and above

Overall Highest Scoring Dog (excluding Beginner Pre-Novice Classes)

Highest Scoring Dog in Rally Novice

Highest Scoring Dog in Rally Intermediate Highest Scoring Dog in Rally Advanced Highest Scoring Dog in Rally Excellent Highest Scoring Dog in Rally Master

Team: Highest Scoring Team in Beginner Pre-Novice

Highest Scoring Team in Pre-Novice Highest Scoring Team in Novice

Showmanship:

Trophies will be awarded for first place in each class and rosettes for first through tenth place. Participation ribbons for all other placings.

Awards for: Best Junior Handler grades 3-5

*Best Intermediate Handler grades 6-8
*Best Senior Handler grades 9-13
*Top Overall Junior Handler

*Champion Showmanship class is for handlers who have won these awards in past State 4-H dog shows.

Alumni Obedience and Showmanship

A trophy will be awarded for first place with rosettes awarded for first through tenth place, and participation ribbons for all other placings. Alumni classes will **not** be eligible for the High Scoring Obedience or Best Junior Handler prizes.

Poster, Photography, Drawing & Painting, Arts & Crafts

Rosettes will be awarded for first through fourth place in each age division.

Quiz Bowl

A trophy will be awarded for each member of the first-place team in each division. Rosetteswill also be awarded for first through tenth place, and participation ribbons for all other placings for all teams' members.

Exhibitor Qualifications

- 1. Open to youth currently enrolled and in good standing in the 4-H Dog Project.
- 2. Exhibitors must be in grades 3 through 13.
- 3. Exhibitor and dog must meet local county requirements of attendance training and exhibiting.
- 4. A leader and/or Extension Educator must approve exhibitor for State Show participation. If there is no leader, the form may be approved by the Extension Educator.
- 5. Exhibitor shall have completed all required registration forms and submitted them to their county for group entry to the State Show Chair by the entry date specified.
- 6. Exhibitor must be enrolled in a dog project to enter quiz bowl, poster, photography, drawing, painting, arts and crafts.

Obedience Guidelines

- 1. The dog shall have completed training requirements specified and authorized by their county dog project committee and/or leader. Beginner pre-novice A is a youth and dog in their first year of the dog project. Beginner pre-novice B is a youth and/or dog that have not received a qualifying score in Beginner pre-novice A. Pre-novice A is a youth and dog that have not trained in pre-novice in previous years. Pre-novice B is a youth and/or dog who have had prior obedience training in pre-novice.
- 2. The dog is to be shown in the class for which it received training in the current year. A dog that has attained a qualifying score at a county level dog show, or above, must advance to the next higher class the following year. If you do not get a qualifying score, you do not have to advance.
- 3. No dog may be shown by more than one handler or in more than one obedience class.
- 4. Participants must compete in the class(es) that they are registered for. Entries may not be altered after the entry due date except at the discretion of the show chair.
- 5. Please notify show chairperson if dog is in season. There will be a separate obedience ring for those dogs. Dogs in season may <u>not</u> participate in showmanship; however, substitutions will be accepted upon approval of show chairperson.
- 6. All dogs on grounds must have current rabies vaccination as required by state law.
- 7. The following core vaccinations and health care should be up to date.
 - DHLPP vaccination Distemper, Hepatitis, Leptospirosis, ParaInfluenza, and Parvovirus. (Required by State 4-H guidelines)
 - Corona and kennel cough (Bordetella) are highly recommended.
 - It is recommended that the fecal be checked prior to the show.
 - It is recommended that dogs be heartworm checked.

Equipment

LEASHES/LEADS

The leash shall be six feet long and made of leather, nylon or cotton webbing. Dogs must be taken in and out of the ring on leash. Dogs must be kept on leash in the ring when waiting before and after the group exercises and when brought in to receive awards.

COLLARS

Dogs in the obedience show ring must wear either:

- 1. A plain, well-fitting slip collar or martingale of chain, fabric, or leather or any combination
- 2. A well-fitting, plain buckle collar (including a quick release collar)

Electronic training collars are prohibited in 4-H. They are not allowed at the training site or show site. **Pinch collars, halti's (head collar), harnesses, and chain leashes will not be allowed.** No objects may be hanging from or otherwise attached to the collar. No identifying items may be on the collar (i.e., embroidery).

DUMBBELLS/SCENT ARTICLES/GLOVES

Dumbbells are used in the following class levels: Pre-Open, and OpenThe dumbbell may be made of:

- Solid (not hollow) plastic or one or more pieces of wood of normal weight (no using Balsa or other super-light wood)
- May be any solid color, natural wood, or natural wood with ends painted white
- The center bit of your dumbbell should be slightly longer than your dog's muzzle width (i.e. only about 1/4 inch of extra space on each side of the dog's muzzle when they are properly holding it).
- The ends may be beveled or square cut, according to handler preference.
- The ends should be large enough for the dog to pick up the dumbbell from the floor without scraping their chin on the floor, but not overly large.

Scent articles and gloves are used in the following class levels: Pre-Utility, and Utility.

Scent articles can be made of metal, leather, or wood. Two types are needed. It is your choice which two of the three types you choose. A total of five of each type is needed.

The metal set must be made entirely of rigid metal. The leather set must be made of leather. The wood set must be made of one or more solid pieces of wood. The articles may be unfinished, stained, or dyed and must be designed so that only a minimum amount of fastening material is visible. The articles in each set will be legibly numbered with a different number and must be approved by the judge.

Three predominately white gloves are needed. The gloves must lay flat. The gloves should be appropriate for the size of your dog so they can be easily picked up.

Team Obedience Guidelines

- 1. There will be three classes of Team Obedience: Beginner Pre-Novice, Pre-Novice and Novice.
- 2. A team is limited to competing in Beginner Pre-Novice, Pre-Novice or Novice.
- 3. There will be four dogs/four handlers per team.
- 4. A dog can only compete on one team.
- 5. All four handlers should dress alike.
- 6. The team captain will be the only one wearing an arm band.
- 7. If a handler has two dogs, they can show both dogs in team obedience. One dog mustbe shown on a pre-novice team and one must be shown on a novice team.
- 8. There shall be two judges one will give commands and help score; one will onlyscore.
- 9. To complete team judging in a timely manner, this class will be held in its own ring.
- 10. One team will be judged at a time, except for long sits/downs. There shall be no morethan four (4) teams in the ring for long sits/downs. An extra ring may be provided for just long sits and downs.
- 11. In the figure 8, there will be five stewards standing eight feet apart in a straight line.
- 12. On the stand, one judge goes over to the dog, and the other judge scores. Dogsremain standing until all dogs have been examined.
- 13. On the recall, one dog is called at a time. Each dog remains in the "front position" until all four have been called. On the judge's order to "finish your dogs", handlers will simultaneouslyfinish their dogs.
- 14. Individual scores will be added together to get the team score.

Beginner Pre-Novice Rules:

- 1. All exercises will be performed on a six (6) foot leather or nylon lead.
- 2. Three of the four members must be at the Beginner Pre-Novice level.
- 3. Beginner Pre-Novice obedience scoring will be followed.

Pre-Novice Rules:

- 1. All exercises will be performed on a six (6) foot leather or nylon lead.
- 2. Three of the four members must be at the Pre-Novice level.
- 3. Pre-Novice obedience scoring will be followed.

Novice Rules:

- 1. Dogs can be at novice level or above.
- 2. Exercises are performed on and off lead as in regular Novice class.
- 3. Novice obedience scoring will be followed.

Brace Obedience

- 1. There will be two brace classes offered.
 - **Pre-Novice Brace** One dog must be working at the Pre-Novice level and the second dog can be working at a Novice or above level. The Pre-Novice dog must be entered at the State 4-H Dog show in a Pre-Novice class.
 - Novice Brace Both dogs must be working at a Novice or above level
- 2. One dog must be owned or shown by handler at the State 4-H Show.
- 3. Dogs maybe shown unattached or coupled, the coupling device to be not less than six inches overall length. The brace should work in unison.

Points for Judging

BEGINNER PRE-NOVICE A & B *			PRE-UTILITY		
(all work on a 6 foot leash)		Team	Signal Exercise	40 points	
Heel on Leash	40 points	160 points	Retrieve over High Jump	40 points	
Figure 8 on Leash	40 points	160 points	Directed Retrieve (only gloves 1 & 3 to be us		
Sit for Exam On Leash	40 points	160 points	Directed Jump (high jump only)	, .	
(judge to touch only the dog's head)	•	•	Go out	25 points	
Recall on Leash (no finish)	40 points	160 points	Directed Jump	25 points	
Sit/Stay On Leash (45 Seconds)	40 points	160 points	Moving Stand	30 points	
	Total: 200 points	800 points		otal: 200 points	
PRE-NOVICE A & B *			UTILITY		
(all work on a 6 foot leash)			Signal Exercise	40 points	
Heel on Leash & Figure 8	50 points		Scent Discrimination (leather, metal or wood)	
Stand for Examination	40 points		Article 1	30 points	
Recall	50 points		Article 2	30 points	
Long Sit (1 minute)	30 points		Directed Retrieve	40 points	
Long Down (1 minutes)	30 points		Directed Jump (high jump and bar jump)	40 points	
	Total: 200 points		Moving Stand	20 points	
			1	otal: 200 points	
NOVICE *			PRE-NOVICE TEAM (All work on a 6 foot leas	sh)	
Heel on Leash & Figure 8	40 points		(4 team members plus alternate)		
Stand for Examination (off leash)	30 points		Heel on leash & Figure 8	200 points	
Heel off leash	40 points		Stand for Examination	160 points	
Recall (off leash)	30 points		Recall	200 points	
Long Sit (1 minute) (on leash)	30 points		Long Sit (1 minute)	120 points	
Long Down (1 minutes) (on leash)	30 points		Long Down (1 minutes)	120 points	
	Total: 200 points			otal: 800 points	
GRADUATE NOVICE*			NOVICE TEAM (4 team members plus alterna		
Heel on Leash	30 points		Heel on 6 Foot Leash & Figure 8	160 points	
Stand for Examination (off leash)	30 points		Stand for Examination	120 points	
Heel Free & Figure 8 (off leash)	40 points		Heel off leash	160 points	
Drop on Recall (off leash)	40 points		Recall (off leash)	120 points	
Long Sit (2 minutes – handler in sight, dro			Long Sit (1 minute) (on leash)	120 points	
Long Down (3 min handler in sight, drop			Long Down (1 minutes)(on leash)	1 <u>20 points</u>	
	Total: 200 points			Total: 800 points	
PRE-OPEN (all work off leash)*			PRE-NOVICE BRACE		
Heel Free & Figure 8	40 points		(Coupler may not be shorter than 6 inches. A		
Drop on Recall	40 points		Heel on Leash & Figure 8	50 points	
Retrieve on Flat	30 points		Stand for Examination	40 points	
Recall over Broad Jump	30 points		Recall	50 points	
Long Sit (3 minutes – handler in sight)	30 points		Long Sit (1 minute)	30 points	
Long Down (5 minutes - handler in sight)	30 points		Long Down (1 minutes)	30 points	
ODEN (-11	Total: 200 points			tal: 200 points	
OPEN (all work off leash)*	40 1 4		NOVICE BRACE		
Heel Free & Figure 8	40 points		(Coupler may not be shorter than 6 inches)	40 ma!:-4-	
Drop on Recall	30 points		Heel on 6 foot leash & Figure 8	40 points	
Retrieve on Flat	20 points		Stand for Examination (off leash)	30 points	
Retrieve over High Jump	30 points		Heel off leash	40 points	
Broad Jump	20 points		Recall (off leash)	30 points	
Long Sit (3 minutes – handler in sight)	30 points		Long Sit (1 minute) (on leash)	30 points	
Long Down (5 minutes – handler in sight)	30 points Total: 200 points		Long Down (1 minutes) (on leash)	30 points Total: 200 points	
SHOWMANSHIP*	i otal. 200 politis		I	τοιαι. 200 μοπιτο	
1. Skill by the exhibitor in handling	the dog		5. Member's appearance		
2. Grooming and condition of dog	,		6. Females in season may not be sho	own.	
Conformation of the dog will not be considered			7. Courtesy turns optional		
4. Knowledge of dogs					
*Denotes classes that may be divided by grades depending on number of entries.					
Denotes classes that may be divided by grades depending on number of efficies.					

Rally Obedience

Novice - this is the first level for those just getting started in competition.

- 1. All exercises are performed with the dog on leash.
- 2. There is a requirement of 10-15 stations to complete with no more than five stationary exercises.
- 3. The exercises performed vary from turning 360 degrees to changing paces during the course.
- 4. Exhibitors at this level may clap their hands and pat their legs through the course.

Intermediate - This is the second level of rally.

- 1. All exercises are performed with the dog on leash.
- 2. There is a requirement of 12-17 signs with a minimum of three and a maximum of seven stationary signs.
- 3. There is a minimum of three advanced level signs in this class.
- 4. There are no jumps in the intermediate class.

Advanced - this is the third level and includes more difficult exercises throughout the course.

- 1. All exercises are performed off-leash.
- 2. There is a requirement of 12-17 stations with no more than seven stationary exercises.
- 3. Exercises include a jump as well as calling your dog to the front of you instead of to aheel position.

Excellent- the fourth level for those who have passed the Advanced level.

- 1. Exercises are performed off-leash except for the honor exercise.
- 2. There is a requirement of 15-20 stations including two jumps with a minimum of three and no more than seven stationary exercises.
- 3. A course must have at least three advanced signs, two excellent signs, two jumps and an Honor station.
- 4. Handlers are only allowed to encourage their dogs verbally. Physicalencouragement is not allowed at this level.

Master- this is the highest level of AKC Rally and is the most challenging.

- 1. Exercises are performed off-leash except for the honor exercise.
- 2. There is a requirement of 15-20 stations including one jump with a minimum of three and no more than seven stationary exercises.
- 3. Courses will have a minimum of three Advanced level signs, three Excellent level signs, four Master level signs plus the one required jump sign
- 4. Handlers are only allowed to encourage their dogs verbally. Physical encouragement is not allowed at this level.

<u>Judges Scoresheet-Deductions</u> (Possible score, 100; qualifying score, 70)

1 point: Tight Leash , Poor Sits, Interference w/ Handler , Slow to Respond , Resistant to Respond , Lack of Teamwork , Touching Jump , Out of Position

3 points: Repeat of Station, Pylon Knocked Over, Lack of Control , Forceful Command or Intimidating Signal, Excessive Barking ,Handler Error

10 points: Incorrectly Performed Station, Refuses the Jump, Station Not Attempted, Consistently Tight Leash, Substantially out of Position, Knocks Bar off Upright

15 points: Dog Unmanageable, Improper equipment, Dog Leaves Ring , Fouls the Ring, Consistent Harsh Discipline Non-qualifying: Aggressive dog

Showmanship Guidelines

Purpose of Showmanship

The purpose of showmanship is for 4-H members to develop skills and knowledge in dogshow handling. Showmanship allows 4-H members to learn about breeds of dogs and general grooming responsibilities.

Purpose of Showmanship Competition

Showmanship competition provides 4-H members with a meaningful experience where they can practice and improve their handling and sportsmanship skills. Showmanship gives each 4-H member the opportunity to present themselves and their dog to the best of their ability. This is exemplified by a handler working as a team with his or her dog, so the dog is stacked, alert, and under control, while at the same time the 4-H'er appears confident and in control. It is important to remember at all times that the 4-H showmanship ring is not the AKC showmanship ring.

Showmanship will be evaluated on the following five basic areas:

- 1. Proper breed presentation
- 2. Ring procedure
- 3. Knowledge
- 4. Grooming of dog
- 5. 4-Her's appearance and conduct

Classes

Showmanship will be divided into groups by grade. No dog may be shown by more than one handler or in more than one showmanship class. First place winners of each grade class will advance to the junior, intermediate, or senior division. The winner of each of these divisions will compete for top junior handler.

Champion class is for anyone that has received a Best Intermediate Handler, Best Senior Handler, or Overall Handler in previous years. The champion class winner will compete for top junior handler.

Leads

There are several types of showmanship leads. They come in many styles, sizes, weights, and colors. Some include:

- Loop lead this type has a loop at the end that slips over the dogs head. Caution should be used when showing with this lead, so that it does not slip off the dog's head.
- Martingale this type has an additional loop at the end of the first loop and the dog's head is placed between the two loops. This allows the handler to have more control with the dog.
- Slip collar with a short leash/lead this type is like those sometimes used in obedience but with a lead of four feet or less. The size of links should be appropriately matched to the size of the dog. It is appropriate for beginning and/or large and/or strong dogs to be shown with a slip collar.

A showmanship lead is preferred, but no deduction shall be made for obedience leashes. The size/weight of the lead should be appropriate for the size and/or breed of the dog. Most large dogs should not be shown on lightweight leads.

Regardless of which lead is used, the handler must be in control of the dog and the lead shall be held and used neatly. Deductions shall be made for leads hanging down or flapping about the dog. The handler's lead should be ready at all times and deductions shall be made for time spent wrapping leads and getting ready to move out. In the 4-H showmanship ring, the lead should never be removed when presenting the dog to the judge.

Bait

In the 4-H showmanship ring, baiting of dogs with food is allowed. If a 4-H'er uses bait, it must be used discretely, with no deliberate baiting near other dogs. If the bait is dropped in the ring and not immediately picked up OR is used to deliberately distract other dogs. Toys of any kind are not allowed in the 4-H showmanship ring. The purpose of baiting is to animate your dog when stacking the dog in the line up or during individual presentation to the judge. Your dog shows animation and/or expression by either wagging the tail or perking up the ears. Bait is also used to free stack your dog and keep his attention. (For a description of "free stack" look under the heading titled "stacking".)

Baiting Guidelines for 4-H'ers:

- 1. Baiting is to be done discreetly, without a lot of fanfare and flare. Never stretch your arm out when holding the bait so that you are catching any other dog's attention. You need to be respectful of the other 4-H'ers in the ring.
- 2. The size of the food bait pieces should be appropriate for the size of your dog. Semi-moist food chunks work best because they can be easily handled and quickly broken off without too much mess. Dry/hard bones or food cannot quickly be broken into smaller pieces. Bait should not be messy or gooey.
- 3. Keep your bait in a bait bag or in your skirt, pants, or jacket pocket until you are ready to use it.
- 4. Never, ever throw the bait when you are in the 4-H showmanship ring. Never toss the bait in your hand, expecting to catch it while you are trying to get your dog's attention. (You may not catch the bait.) This is just common courtesy and respect to other dogs and 4-H'ers in the ring.

Clothing

The 4-H'er should be suitably dressed for the occasion wearing clothing which will not hinder or detract from the presentation of the dog. The 4-H'er shall be neat and clean. All clothing should be appropriate for moving when handling a dog. Choose attire that allows free movement of your arms and legs. No special consideration shall be given to a handler because of the color of clothing. Skirts/dresses and shorts that are extremely short are not appropriate. Avoid wearing jewelry that makes noise or interferes with handling. Shoes should be flat and easy to walk in. Low-heeled, rubber-soled shoes are best since they provided good traction. High-heels and flip-flops are not appropriate. No deduction shall be made for wearing tennis shoes.

Gaiting

- 1. Make your gaiting smooth, straight, and the correct speed. When in motion, your dog should move naturally and freely. Avoid traveling ahead of or behind your dog.
- 2. Always keep your show lead in the hand that is beside the dog. Do not keep the lead too tight or too loose for your breed or individual dog. The lead should never be so tight as to pull the dog's feet off the ground.
- 3. Avoid unnecessary motions or noises that detract from the gaiting procedure. Use the entire ring unless the judge tells you to do otherwise. The mat is for the dog to gait on without slipping. The dog should be centered on the mat while gaiting with the 4-H'er off to the side (if the mat is wide enough, the 4-H'er should still be on the mat, too.)
- 4. The dog is to be kept between the judge and 4-H'er at all times. It is a major fault if the 4-H'er is between the judge and the dog for a significant amount of time (examples: an entire side of the ring, entire pattern, all the way around the ring). It is a minor fault if the 4-H'er is between the judge and the dog for a minimal amount of time and the 4-H'er corrects the mistake.
- 5. It is very important for the 4-H'er to have economy of motion and minimize hand switching as much as possible.

Group Gaiting

Normally, 4-H'ers will enter the ring in catalog order (numerical/armband order). Then the judge may choose to rearrange the dogs according to size and/or speed.

During group gaiting, the 4-H'er and dog will always move counterclockwise around the ring. Under no circumstances may a judge direct the group to move clockwise around the ring. Gaiting is usually done around the perimeter of the ring with dogs on the left side of the handler. Passing should never be done except at the judge's request.

It is important that handlers leave space between themselves and the dogs in front (for safety and to give the judge the best view of their dog). Crowding other dogs is a major fault. During group gaiting, when the faster dogs are at the front of the line and "catch up" to the smaller dogs at the end of the line, it is appropriate for the 4-H'er to slow down the gait of his/her dog. The 4-H'er with the faster/larger dog should continue gaiting at a slower speed, even if it is not the proper speed for his/her breed.

Individual Gaiting

During individual gaiting, the 4-H'er should move the dog at the correct speed for its breed. Depending on the breed, dogs will be shown at a walk, trot, or run. This means that the dog is walking, trotting, or running, but the dog is always under control. The 4-H'er needs to move at a speed that will match the dog's appropriate gait. Trotting is when one front leg and the opposite rear leg move forward at the same time. Under no circumstances, should a dog be shown at a pace. Pacing is when the legs on the same side of the dog move forward at the same time. Pacing is a major fault.

The 4-H'er will be asked to perform one or more of the following patterns:

- 1. Down and Back
- 2. Triangle pattern
- 3. "L" pattern

Alumni Obedience and Showmanship Guidelines

We are happy to offer Alumni obedience and showmanship classes at the State 4-H Dog show. There is no age limit for the exhibitors. The only requirement for the exhibitor must be an alumnus or a leader of the 4-H Dog Project. So please let all your alumni know of this opportunity.

Pre-novice and novice classes will be offered this year to accommodate any just-graduated members who may have aged out and missed last year's State Show due to COVID. The dog to be shown by the exhibitor must be a dog trained by the exhibitor and cannot be shown by 4-H member in the State 4-H Dog Show, except for brace obedience. A 4-H member may use an alumni's dog for brace obedience if the second dog is trained and shown by the 4-H member.

4-H Dog Quiz Bowl Guidelines

Purpose of Quiz Bowl

- 1. To educate dog project members about all aspects of dog care and training.
- 2. To enable 4-H members to be more involved in the dog project and total dog care than the obedience and showmanship training.
- 3. To enable 4-H members without a dog to participate.

General Rules

- 1. Must be a 4-H member and enrolled in the dog project.
- 2. Teams will consist of up to five members, one of which will be designated as the captain.
- 3. Newcomer Teams may only consist of members (any grade) who have not previously competed in quiz bowl.
- 4. Junior Team may only consist of member in the grades of 3-8
- 5. Senior team may only consist of member in grades of 9 13. Senior Division Teams should understand a dog's anatomy; i.e. identify and locate parts
- 6. If a team is made up of junior and senior levels, they must be enter in at the senior division level.
- 7. Each county will be eligible to enter Junior Teams (grades 3-8), Senior Teams (grades 9-13), or Newcomer teams in the State 4-H Quiz Bowl (maximum of two teams per age division per county).
- 8. At the coach's discretion, the alternate may participate only when there is a change of rounds. During the actual round, at the judge's discretion, the alternate may participate only in the case of an emergency.
- 9. Each team will be scheduled to compete at least two times competition will be double elimination.
- 10. Challenges to questions/answers can be made by a team member only, and only after the completion of the phase. Opposition team members, coaches, leaders, family members and friends are not allowed to observe <u>other</u> teams in their division. Coaches are allowed in the room while <u>their</u> team is competing.

All counties are required to submit 20 questions for each team they have entered. Each question should contain the answer, source data (reference documents), and page number. If question does not have this information it will be returned to the county to complete.

See the list of resources in this handbook.

4-H Dog Quiz Bowl Guidelines

Procedure

The contest will consist of two phases of questions- Phase A questions and Phase B questions.

Phase A:

One-on-One (Chair vs. Chair, etc.)

- 1. Each question will have a value of ten (10) points.
- 2. Starting with Chair #1 of each team, questions will be asked on a one-on-one basis, challenging your opponent. When that team member thinks he/she knows the correct answer, he/she should activate the signaling device.
- 3. As soon as the signaling device is activated, that team member must give the answer immediately.
- 4. If the signaling device is activated before the question is completed, the moderator should discontinue the question at once. At that point, the team member must answer immediately.
- 5. There may be no consultation or coaching with other team members on Phase A questions.
- 6. If the team member fails to give the correct answer, the team will not lose any points; however, the question will then be repeated for the opposing team, and they will be given the opportunity to answer. Ten seconds will be allowed to answer the question.
- 7. This is repeated three (3) times, for total of 12 questions.

Phase B:

A total of ten (10) toss-up questions will be asked, with up to three (3) bonus questions attached to the toss-ups. Questions with bonuses attached will be announced prior to the reading of the toss-up.

- 1. The value of a correct answer to each toss-up question is ten (10) points.
- 2. If the team member fails to give the correct answer, the team will not lose any points; the questions will be repeated for the opposing team, and they will be given the opportunity to answer. Ten seconds will be allowed for the answer.
- 3. Consultation among team members is permitted on bonus questions only.
- 4. On bonus questions, the team must start the answer within 15 seconds.
- 5. The value of each bonus question will be 5 -15 points.

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If three parts, then: 1 correct = 5points
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2 correct = 10 points

3 correct = 15 points

6. If answers to a bonus are incorrect or incomplete, the team does not lose points.

In case of a tie after completing Phase A and B, three toss-up questions will be used for a sudden death playoff. Quiz Bowl competition will be double elimination: when a team loses twice, it is out of the contest.

Note: a team member will accept challenges to questions/answers after the Phase has been completed.

Dog Quiz Bowl Resources

The following resources are used in obtaining questions for the Dog Quiz Bowl:

4-H CCS Books available from website: www.n4hccs.org

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4-H 436 The Basics of Training Your Dog – '94
4-H 438 The Responsible Dog Owner – "94
4-H 439 Dog Obedience – Novice and Beyond
4-H 437 Guide to Showmanship – "94
4-H 458 Dog 1 Wiggles 'n" Wags – 2005
BU-08166 Dog 2 Canine Connection – 2005
BU-08167 Dog 3 Leading the Pack
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DI 00107 Dog 5 Ledding the rack

BU-08169 Group Activity Guide - 2005

American Kennel Club Dog Care and Training – 2^{nd} Edition

ISBN 0-7645-3608-7

Wiley Publishing, Inc.

New York, New York

The Little Guides - DOGS

ISBN 1-875137-63-7

Published by Frog City Press Consultant Editor – Paul McGreevy

Senior Teams will also use the following resources:

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4-H Veterinary Science Project Literature
4-H CCS BU-08048 - From Airedales to Zebras
4-H CCS BU-08049 - All Systems Go!
4-H CCS BU-08050 - On the Cutting Edge
4-I 4-H CCS BU - 08051 - Helper's Guide
```

AKC Complete Dog Book – 19th Ed.

ISBN 0-87605-464-5

Simon & Schuster MacMillian Co.

New resources for Dog Bowl – 4-H -852- W Common Dog Diseases and Health Problems – For Junior and Senior age divisions. Can be downloaded from this website (Purdue) Http://www.extension.purdue.edu/extmedia/4-H/4-H-852-W.pdf

Many of the 4-H materials are recent updates of past literature. It is important that Dog Quiz Bowl Teams use the most current publications.

Poster Rules & Guidelines

General Rules

- 1. Name, grade, date completed, and county must be printed on **back** of each entry.
- 2. If any information is printed on front, it will be disqualified.
- 3. All posters must contain dog-related topics and must be the work of exhibitor.
- 4. Posters must be completed in the current 4-H project year.
- 5. Posters from previous years cannot be used.
- 6. Poster must 14" x 22".
- 7. Nothing should extend beyond 1/8" off the flat surface of the poster.
- 8. There is no limit to the number of posters that an individual may enter.
- 9. Posters will be judged in three groups: $3^{rd} 5^{th}$ grades, $6^{th} 8^{th}$ grades, and $9^{th} 13^{th}$ grades.

Scoring Guidelines:

Originality – attracts attention, holds interest	40	points
Conveys message, easily understood	20	points
Accurate dog related information	25	points

General Appearance

Well planned, good design	5 points
Easily read	5 points
Neat and well-constructed	5 points

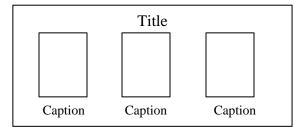
Photography Rules & Guidelines

General Rules

- 1. Name, grade, date taken, and county must be printed on **back** of each entry.
- 2. If any information is printed on front it will be disqualified.
- 3. All photos must contain dog-related scenes and must be taken by exhibitor.
- 4. Photos must be taken in the current 4-H project year; photos from previous years cannot be used.
- 5. Photos must be mounted on poster board
- 6. Mounting tissue, glue or rubber cement is suggested.
- 7. Photos not mounted will be disqualified.
- 8. Photos may be black and white or colored.
- 9. Entries will be judged in three groups: grades 3rd 5th, grades 6th 8th, and grades 9th 13th.
- 10. Entries will be judged in two categories

Categories

- 1. Snap Shots:
 - a. Three or four photos (no enlargements, smaller than 5x7) mounted on poster board 11"x14"
 - b. Each photo must have a <u>caption</u>, and each entry must have a <u>title</u>.
- 2. Enlargement: one enlargement equals
 - a. One 8"x10"
 - b. Mounted on poster board with maximum 1 inch borders.
 - c. Enlargements must be titled. Caption optional.



Title
8x10
Caption

Scoring Guidelines

Photographic quality –

- 1. The photograph(s) is clear, sharp, and shows details in areas where appropriate... 60 points

Total 100 points

Drawing and Painting Rules and Guidelines

GENERAL RULES

- 1. Name, grade, date completed, and county must be printed on back of each entry.
- 2. If any information is printed on front it will be disqualified.
- 3. All drawings and paintings must contain dog-related scenes and must be the work of exhibitor.
- 4. Drawings and paintings must be from the current 4-H project year; drawings & paintings from previous years cannot be used.
- 5. All drawings and paintings must be original works of the exhibitor and related to the Dog Project.
- 6. Entry must be a minimum 9" x 12", and a maximum finished matted size 18" x 24".
- 7. All work must be matted with suitable matting board, with a maximum 3" border.
- 8. Matting is optional.
- 9. Plexiglas or some other protective covering may be used, except with oil or acrylic.
- 10. ENTRY MUST have a secure hanging device attached to the back for display purposes.
- 11. Media that can be used: pencil, chalk, charcoal, pen, ink, pastels, watercolor, acrylic, oil, or mixed media.
- 12. Entries will be judged in three groups: grades 3^{rd} 5^{th} , grades 6^{th} 8^{th} , and grades 9^{th} 13^{th} .

SCORING GUIDELINES

1.	Craftsmanship general, completed appearance, neatness, Matte/frame	40points
2.	Composition balance, harmony, overall design	.40 points
3.	Originality use of imagination and creativity	.10 points
4.	Use of materials, skill level, appropriate selection	. 10 points
		Total 100 points

Arts and Crafts Rules and Guidelines

ARTS

GENERAL RULES

- 1. All arts must be original works of the exhibitor and related to the Dog Project.
- 2. Name, grade, year, date completed, and county must be printed clearly on the back, bottom or attached card of each entry.
- 3. Arts from previous years cannot be used.
- 4. Examples of arts include sculpture, ceramics, needlework, macramé, weaving, leather crafts, and carving.
- 5. <u>Artwork</u> must have an <u>original design</u>; no kits, patterns, copies or commercial molds may be used.
- 6. You **MUST** specify on each item that it is **ART** and include a 3 x 5 index card explaining how it was made and what materials were used.
- 7. Disqualification is left to the discretion of the judge and the State Show Committee.
- 8. Entries will be judged in three groups: grades $3^{rd} 5^{th}$, grades $6^{th} 8^{th}$ and grades $9^{th} 13^{th}$.

ART SCORING GUIDELINES: (no kits)

Composition; B	alance, Har	mony, Overall	design		40points
Craftsmanship;	General, co	mpleted appe	arance, neatr	ness	40points
Originality; Use o	f imagination	and creativity		• • • • • • • • • • • • • • • • • • • •	10points
Use of Materials; Skill level, appropriate selection					. <u>10 points</u>
				Total	100 noints

CRAFTS

GENERAL RULES

- 1. Name, grade, year, date completed, and county must be printed clearly on the back, bottom or attached card of each entry.
- 2. All crafts must be works of the exhibitor and related to the Dog Project.
- 3. Crafts from previous years cannot be used.
- 4. Examples of crafts include sculpture, ceramics, needlework, macramé, weaving, leather crafts, and carving.
- 5. Kits, patterns, copies or commercial molds may be used.
- 6. MUST specify that it is a craft and include a 3 x 5 index card with CRAFT written on it.
- 7. Entries will be judged in three groups: grades $3^{rd} 5^{th}$, grades $6^{th} 8^{th}$, and grades $9^{th} 13^{th}$. **CRAFT SCORNING GUIDELINES:** (kits allowed)

Craftsmanship, general appearance, neatness, appropriate finishing....100 point

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